

# Synchronous and Asynchronous Remote and Online Instruction Tools



## Defining Synchronous and Asynchronous Instruction

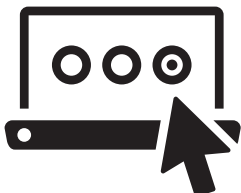
Two modes of interaction and communication exist for the delivery of online learning: synchronous and asynchronous. Which mode of delivery should you choose to employ? That depends on what will work best for the course, the students, and the instructor. Remember, there is no rule stating that online courses need to consist of one mode or the other exclusively.

### Synchronous

**Synchronous e-learning** involves geographically dispersed students accessing the same website at the same time as an instructor. This mode of learning is typically supported by internet communications such as videoconferencing and chat. Basically, participants communicate at the same time and use the same communication tool, from different locations.

### Asynchronous

**Asynchronous e-learning** is an on-demand online learning experience. It is typically facilitated by a learning management system. There is total flexibility with asynchronous learning, which comes in two forms, facilitated and self-paced. In other words, participants communicate at different times from different places using the same communication tool.



## Synchronous and Asynchronous Canvas Tools

If interested in learning more about one of the Canvas tools listed below, click on the one that catches your eye to learn more. Also visit the [Professional Development](#) page for training dates.

### Synchronous

- » [Web/Video Conferencing](#)
- » [Chat/Instant Messaging](#)
- » [Collaborations](#)

### Asynchronous

- » [Audio/Video Lectures](#)
- » [Discussion Boards](#)
- » [Quizzes](#)



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